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KIRIRI WOMEN'S UNIVERSITY OF SCIENCE AND TECHNOLOGY UNIVERSITY EXAMINATION, 2024/2025 ACADEMIC YEAR FIRST YEAR, SECOND SEMESTER EXAMINATION FOR THE DIPLOMA IN BUSINESS & INFORMATION TECHNOLOGY <u>DIT 1006 OBJECT ORIENTED PROGRAMMING</u>

Date: 9TH AUGUST 2024 Time: 8:30AM – 10:30AM

<u>INSTRUCTIONS TO CANDIDATES</u> <u>ANSWER QUESTION ONE (COMPULSORY) AND ANY OTHER TWO QUESTIONS</u> <u>QUESTION ONE (30 MARKS</u>)

a) Comments are used for explanatory purpose in programming. By use of examples, explain two ways of using comments in C++ (4 Marks)

- b) Highlight object-oriented programming languages rather than C++ (4 Marks)
- A programming paradigm is a fundamental style of computer programming, a way of building the structure and elements of computer programs. Explain the main programming paradigms (5 Marks)
- d) The following program contains various errors. Identify the errors and state the appropriate corrections to be made
 (5 Marks)

#nclude <iostream>
using namespace std;
main()
nt myAge = 23;
cout << ''I am '' << myAge << '' years old.''
return ;
}</pre>

- e) Create a simple C++ program that demonstrate inheritance with the base class, Vehicle and derived class, Car with attributes model Year, model (6 Marks)
- f) State reasons why programmers might decide to use C++ over other programming languages

QUESTION TWO (20 MARKS)

- a) Write a simple C++ program to output "Jambo Kenya!" (5 Marks)
- b) Explain the program above step by step
- c) Write a C++ program that demonstrates introduction of a new line by use of an escape sequence

(10 Marks)

(5 Marks)

(6 Marks)

QUESTION THREE (20 MARKS)

a) In the process of creating a software various data types are used:

	i.	Explain the different data types	(5 Marks)		
	ii.	Demonstrate how to declare and give example of each	(5 Marks)		
b)	A high school student is unable to calculate the area of a circle:				
	i.	Create a program that allows the student to enter floating point radius	(5 Marks)		
	ii.	Calculates the area of the circle and displays it	(5 Marks)		
QUESTION FOUR (20 MARKS)					
a)	Inheritance is the mechanism which allow a class A to inherit properties of a class B. Distinguish				
	the two	categories of inheritance concept in C++	(4 Marks)		

- b) Describe the different operators used to perform operations on variables and values by use of examples
 (8 Marks)
- c) Create a simple calculator that allows user to input two integer numbers and prints the sum of the two numbers
 (8 Marks)

QUESTION FIVE (20 MARKS)

a)	Polymorphism means "many forms", and it occurs when we have many classes that are related to each		
	other by inheritance. Identify and discuss the two types of polymorphism	(4 Marks)	
b)	Distinguish between constructors and destructors	(4 Marks)	
c)	Access specifiers define how the members (attributes and methods) of a class can be accessed. Explain		
	the three-access specifier used in C++	(6 Marks)	
d)	Stream is not a hardware it is linear queue which connect file to program and passes block of data		
	both directions. Describe the classes included in the fstream library	(6 Marks)	