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**KIRIRI WOMENS' UNIVERSITY OF SCIENCE AND TECHNOLOGY**  
**UNIVERSITY EXAMINATION, 2022/2023 ACADEMIC YEAR**  
**FIRST YEAR, SECOND SEMESTER EXAMINATION**  
**FOR THE DEGREE OF BACHELOR OF BUSINESS INFORMATION TECHNOLOGY**

Date: 27<sup>th</sup> July, 2022  
Time: 8.30am –10.30am

**KBI 2109 - FUNDAMENTALS OF PROGRAMMING**

**INSTRUCTIONS TO CANDIDATES**

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**ANSWER QUESTION ONE (COMPULSORY) AND ANY OTHER TWO QUESTIONS**

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**QUESTION ONE (30 MARKS)**

- a) Define the following terms as used in programming:
- i) Compiler (1 mark)
  - ii) Programming language (1 mark)
  - iii) Object code (1 mark)
  - iv) Escape sequence (1 mark)
- b) Highlight four disadvantages of low level programming language. (4 marks)
- c) Discuss the main features of modular programming highlighting its key advantages. (6 marks)
- d) Draw a flowchart for a program that calculates the area and the perimeter of a circle then displays results on the screen. (3 marks)
- e) Write the codes for the above program in C language. (3 marks)
- f) Suggest, with examples two ways in which constant values can be used in C expression statements. (4 marks)
- g) Write a flowchart of a program that will output the words adult, teen or child based on the age. If age is below 13 years, **child**, age is between 13 and 19, **teen** else **adult**. (4 marks)
- h) Write the pseudocode that can be used to develop the above (a) program. (2 marks)

## **QUESTION TWO (20 MARKS)**

- a) Discuss the main steps of program development. (8 marks)
- b) Explain the three main types of language translators. (6 marks)
- c) Explain the main activities that takes place in Code Generation stage when compiling a program. (6 marks)

## **QUESTION THREE (20 MARKS)**

- a) Define the term Algorithm. (2 marks)
- b) State four examples of reserved words used in C programming. (4 marks)
- c) State four rules of naming variables in C language. (4 marks)
- d) A retail shop offers discounts to its customers according to the following rules:  
Purchase Amount  $\geq$  Ksh. 10,000 - Give 10% discount on the amount.  
Ksh. 5, 000  $\leq$  Purchase Amount  $<$  Ksh. 10,000 - Give 5% discount on the amount.  
Ksh. 3, 000  $\leq$  Purchase Amount  $<$  Ksh. 5,000 - Give 3% discount on the amount.  
0  $>$  Purchase Amount  $<$  Ksh. 3,000 - Pay full amount.  
Write a program that asks for the customer's purchase amount, then uses *if* statements to recommend the appropriate payable amount. The program should cater for negative purchase amounts and display the payable amount in each case. (10 marks)

## **QUESTION FOUR (20 MARKS)**

- a) Explain the main advantages of C programming language over other Languages. (6 marks)
- b) From the following program, suggest the syntax and logical errors that may have been made. (4 marks)

```
#include<stdio.h>
main()
{
    int , int n2, n3;
    n = 5;
    n2 = n *n
    n3 = n2 * n2;
    printf(" n = %d, n squared = %d, n cubed = %d \ n", n, n2, n3);
    return 0;
}
```

- c) Differentiate between the While and the Do While loops, giving the general syntax. (4 marks)
- d) Write a C program using the while loop that displays numbers 1 to 10 on the screen. (6 marks)

### **QUESTION FIVE (20 MARKS)**

- a) Explain the importance of the following functions in a C program.
- Main() (2 marks)  
Printf() (2 marks)  
Scanf() (2 marks)
- b) C is both 'portable' and 'efficient'. Explain. (6 marks)
- c) The roots of a quadratic equation  $ax^2 + bx + c = 0$  can be evaluated as:

$$x_1 = \frac{-b + \sqrt{b^2 - 4ac}}{2a}$$

$$x_2 = \frac{-b - \sqrt{b^2 - 4ac}}{2a}$$

where a, b, c are double type variables and  $b^2 = b * b$ ,  $4ac = 4 * a * c$ ,  $2a = 2 * a$ .

Write a program that calculates the two roots  $x_1$ ,  $x_2$  with double precision, and displays the roots on the screen. (8 marks)

- d) Give four examples of reserved words in c
- e) Highlight the six main components of a C program.
- f) Define the term function
- g) Explain the term Preprocessor directives as used in C language, give an example.
- h) The use of comments in C programs is generally considered to be good programming practice. Why?
- i) Describe the following data types as used in c language:
- j) Void
- k) Double
- l) String
- m) Write a program that inputs two floating-point numbers (use type **float**) and then displays their sum.
- n) Write a program that computes the volume of a cube. Have the program prompt the user for each dimension.
- o) Differentiate between local variable and global variable.
- p) Write a program that computes the number of seconds in a year.
- q) Discuss the three main types of control structures
- r) In what circumstance is the *continue* statement used in a C program?
- s) Using a nested if statement, write a program that prompts the user for a number and then reports if the number is positive, zero or negative.
- t) Write a *while* loop that will calculate the sum of every fourth integer, beginning with the integer 3 (that is calculate the sum  $3 + 7 + 11 + 15 + \dots$ ) for all integers that are less than 30.
- u) Define the term arrays and highlight its main characteristics.
- v) State the components of an array definition
- w) Differentiate between automatic array and external array.
- x)